

PAPER NUMBER

RoboCup Humanoid League 2006

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Abstract. Here we describe the design and realization of Charrobot , a humanoid robot that plays soccer manufactured by students, able to make several tasks, as walking, identifies objects like a soccer ball and approaches to it and kicks it. Also there will be described not only its primary functions, but all the constraints presented along and characteristics of our design like sizes, components, specifications and design of the structure and electronic system. Because we are presenting two robots, we will specified the two different program codes, one for the player and the other for the goal keeper.

This is the first time we participate in this League and the design we are presenting is totally new.

1 Introduction

From the beginnings of robotic we have been trying to emulate the movements of human beings initiating with some insects movements because of their great functionality and adaptability in certain lands and conditions. The actual challenge of robotic is to equal the mobility of the human being to make movements of great complexity and precision.

With this project we pretend to develop an adaptable prothesis to the legs of a person, with the objective and possibility that an invalid person could walk again and recover great part of he's activities.

We do not have already the design of the prothesis, because this project just begins, in fact the RoboCup competitions will be an opportunity to prove our designs and prototype.

Because of the necessity of automatization, technology and control has been developing because lots of tasks or processes are performed via robots, replacing men and keeping always the simplest and most comfortable way to do things, many ideas can be achieved thanks to these machines.

As robots are flexible enough to develop many or specific challenges, it's design, manufacturing and testing are important points to take care of.

2 Image of the robot

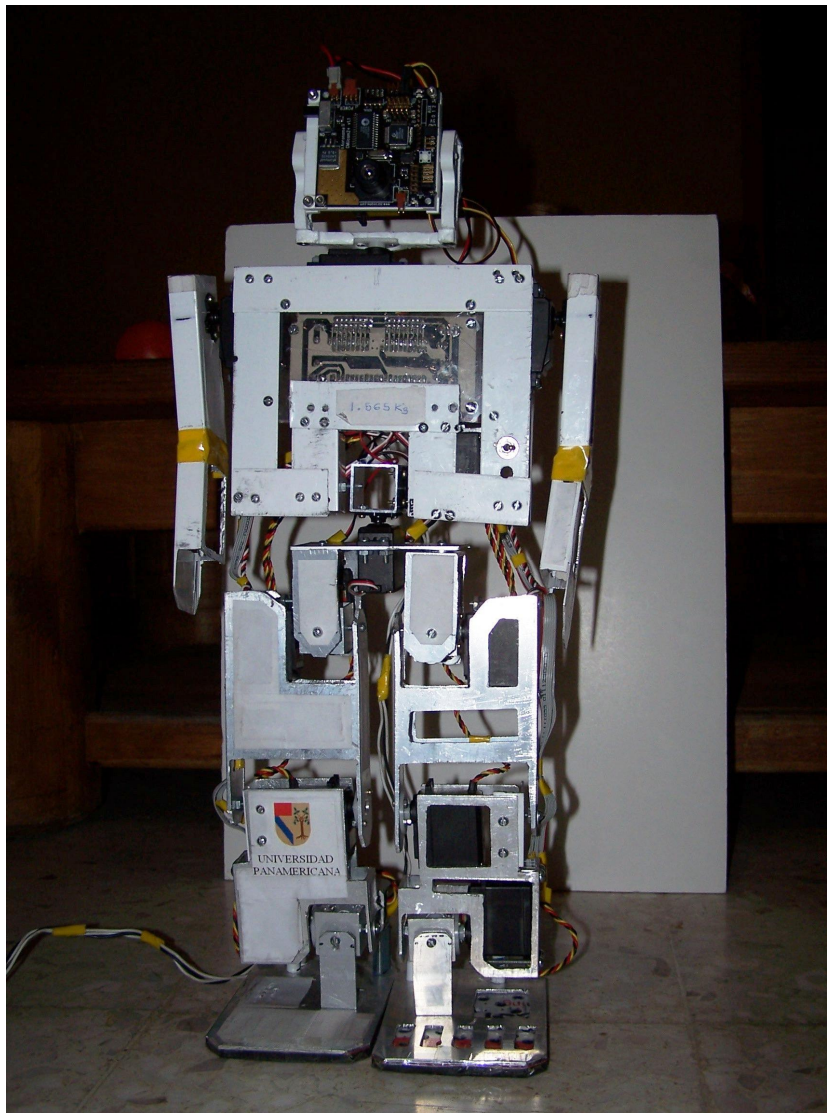


Fig.1. Image of the robot (Charrobot)

3 Name of the robot

Charrobot

4 Robot height

The height of the robot was determine by (1):

$$H = \min(H_{top} 2.2 \bullet H_{com}) \quad (1)$$

The total height (H_{top}) of our robot is of 52 cm, and the center of mass (H_{com}) is at a distance of 27 cm from the floor. Applying this distances in equation (1), we obtain H.

$$H = \min(52cm, 2.2 \bullet 27cm)$$

Because H is 52 cm and contemplating that our robot is participating in the Kid Size Category it fulfills the next condition (2).

$$30cm \leq H \leq 60cm \quad (2)$$

$$30cm \leq 52cm \leq 60cm$$

5 Size of the robot

Fulfilling with the Humanoid Robots Specifications we will present de general sizes of the robot.

Each foot of the robot must fit in an area of (3):

$$A = \frac{H^2}{22} \quad (3)$$

$$A = \frac{52^2}{22} = 1352cm^2$$

The robot must fit in cylinder diameter of (4):

$$D = \frac{H}{2} \quad (4)$$

$$D = \frac{52}{2} = 26cm$$

The arms extensión maximally streched in horizontal direction is less than (5):

$$1.2 \bullet H \tag{5}$$

$$1.2 \bullet 52 = 62.4cm$$

The robot does not possess a configuration where it is extended longer than (6):

$$1.5H \tag{6}$$

$$1.5 \bullet 52 = 78cm$$

The length of the legs Hleg=23.5, including the feet, satisfies (7):

$$.04 \bullet H \leq H_{leg} \leq .6H \tag{7}$$

$$.04 \bullet 52cm \leq 23.5 \leq .6 \bullet 52cm$$

The height of the head Hhead= 7.5cm, including the neck, satisfies (8):

$$0.1 \bullet H_{head} \leq 0.2 \bullet H \tag{8}$$

$$0.1 \bullet 7.5cm \leq 0.2 \bullet 52cm$$

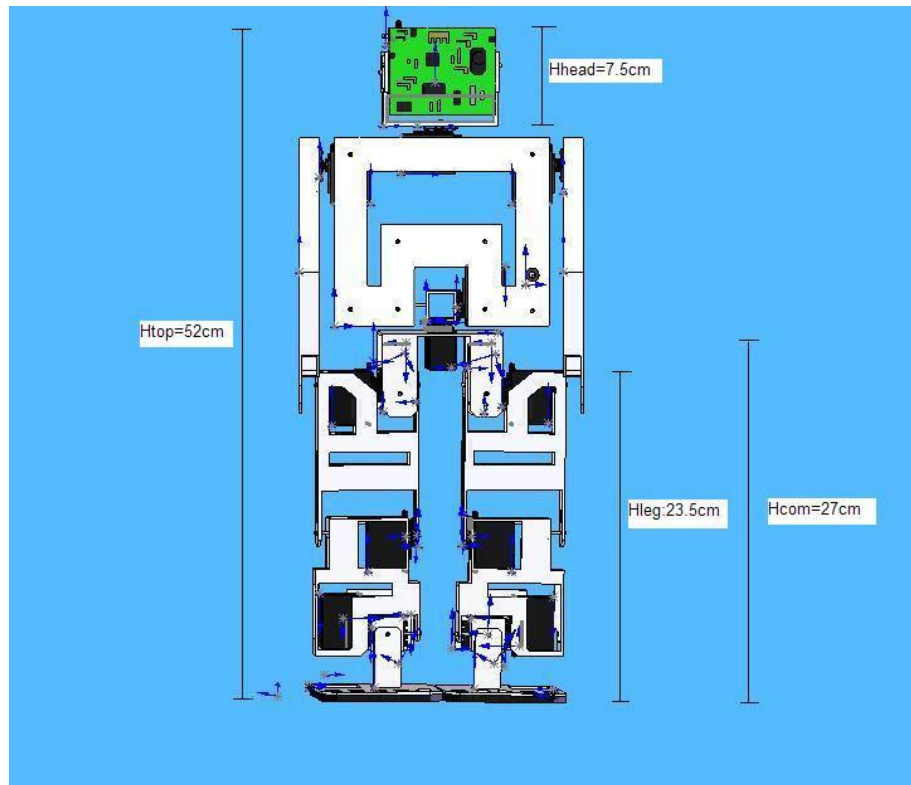


Fig.2. Heights of the robot (H_{head} , H_{top} , H_{leg} , H_{com})

6 Weight of the robot

The weight of the robot is of 2.1 kg and was design so that the torque of our motors could move all the joints in an efficient way. We decide to cut some of the unnecessary aluminum parts that will help us reduce weight without sacrificing resistance joints.

We also distributed the weight of the robot so that the center of mass will help us achieve the necessary height so that this will be in an specified range.

7 Number of degrees of freedom (DOF)

The total number of degrees of freedom in our robot is 16. In each one of the joints of the robot we decided to put a servo motor that each one will represent a (DOF).

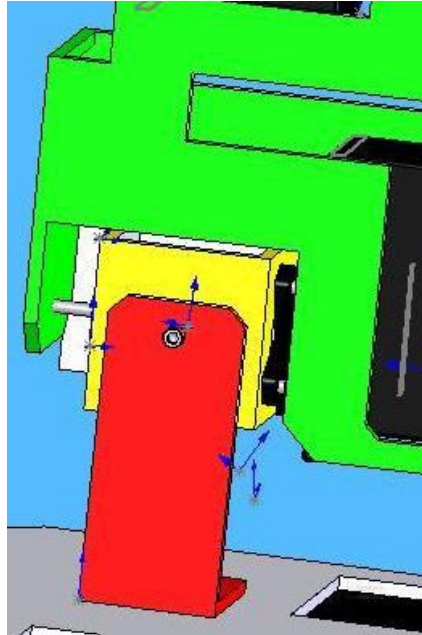


Fig.3. Ankle Joint

Developing each one of the parts of the robot we have:

Head: 2 servo motor, therefore we have 2 (DOF)
 Arms (2): 1 servo motor in each arm, therefore we have 2 (DOF)
 Waist: 2 servo motors, therefore we have 2 (DOF)
 Ingle: 4 servo motor, therefore we have 4 (DOF)
 Knee (2): 1 servo motor in each knee, therefore we have 2 (DOF)
 Ankle (4): 2 servo motor in each ankle, therefore we have 4 (DOF)

7.1 Actuators

The total number of actuators in our design is of 16 servo motors. Our robot in conform of two different torque servo motor. The first one is a FUTABA S3003 with a torque of 3kg-cm and the second one is a HITEC HS-5645MG with a torque of 12 kg-cm, both with a speed of 60°/0.19 sec. We decide to use the HITEC HS-5645 MG of 12 kg-cm of torque in the lowest part of the robot, because is where he needs more force to walk,

kick and stand up in case of falling. By the opposite we use the FUTABA S3003 with a torque of 3kg-cm in the upper part of the robot.

Head: 2 servo motor, FUTABA S3003

Arms (2): 1 servo motor in each arm, FUTABA S3003

Waist: 2 servo motors, FUTABA S3003

Ingle: 4 servo motor, the HITEC HS-5645 MG

Knee (2): 1 servo motor in each knee, the HITEC HS-5645 MG

Ankle (4): 2 servo motor in each ankle, the HITEC HS-5645 MG



Fig.4. Servomotors (Futaba & Hitec)

8 Communication

The robot was designed to act autonomously during the competition, so no external power supplies, teleoperation, of any kind of remote control are used on the system. The start and stop signals are sent them manually to the robot using the control panel; it was programmed to give the robot handler a few seconds to leave the field before it starts to move.

In this occasion, being our first participation and because of the short time in which we developed the project, we did not use a remote control system; without blocking that the robot fulfills with the established rules since it must be able to play even without a wireless network or a low signal of it. However, this will not interference with the robot's performance and fulfillments of the rules.

The communication between the robots, base in our design, was not necessary because each of the robots has specific duties and therefore the programming of each one was independent.

9 Processing boards

It only counts of a processor board that is the brain and was design and construct by members of the team. This contains the microcontroller, he's oscillating circuit, two voltage regulators and connection for the feeding and the control signal of the 16 servomotors. Next we present the distribution of the electronic components of the board.

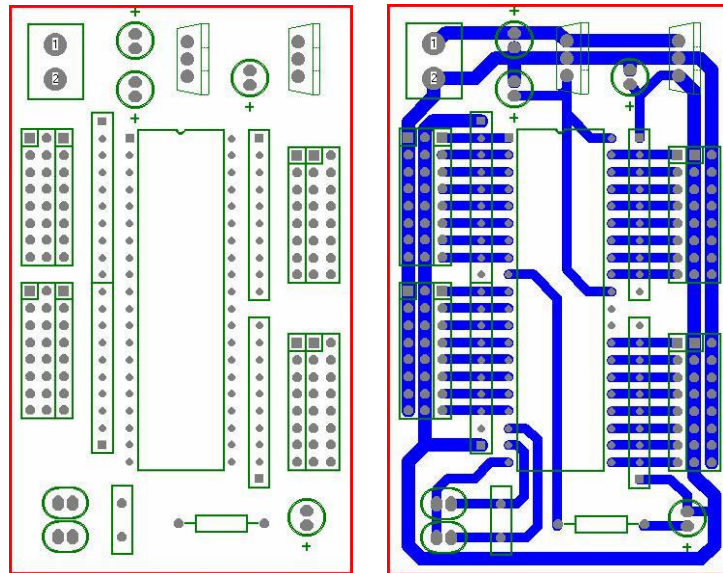


Fig.5. PCB layout

9.1 Battery

Analyzing the electronic system, we saw that the peak current of the robot is 2 amperes and the operational current is 0.8 amperes, therefore the robot is using four rechargeable AA batteries of 1.2 volts each one and they work at 1200mAh.



Fig.6. rechargeable AA batteries of 1.2 volts

10 Control

The control system of the robot is basically a microcontroller in which several sensors are connected that provide necessary information to assure the correct operation. The brain is microcontroller AT89S8252 of the 8051 family of ATMEL. We choose this element because of his low price, easy programming and because of the four ports of 8 bits of entrance and exits for handling data. The program code its shown in appendix because the program was made in assembler language.

Below is a diagram of the elements that conform it and we will explain its operation ahead.

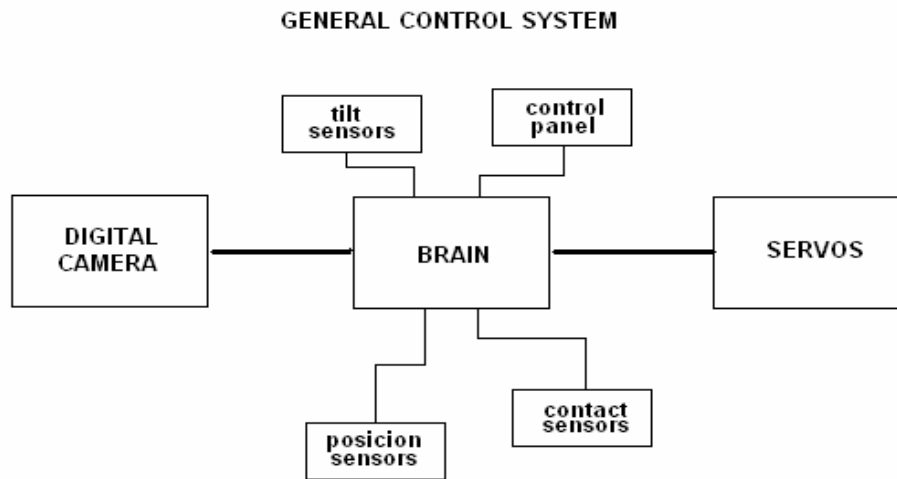


Fig.7. Block diagram of the general control system

10.1 Digital Camera

The main sensor placed on the robot's head is the camera CMUcam2 and it consists of a SX52 microcontroller interfaced with an OV7620 Omnivision CMOS camera on a chip that allows simple high level data to be extracted from the camera's streaming video. The board communicates via a RS-232 or a TTL serial port and has the following functionality:

- Track user defined color blobs at up to 50 Frames Per Second*
- Track motion using frame differencing at 26 Frames Per Second
- Find the centroid of any tracking data
- Gather mean color and variance data
- Gather a 28 bin histogram of each color channel

- Manipulate Horizontally Pixel Differenced Images
- Transfer a real-time binary bitmap of the tracked pixels in an image
- Arbitrary image windowing
- Adjust the camera's image properties
- Dump a raw image (single or multiple channels)
- Up to 160 x 255 Resolution¹
- Supports Multiple Baudrates: 115,200 57,600 38,400 19,200 9,600 4,800 2,400 1,200
- Control 5 servo outputs
- Slave parallel image processing mode off of a single camera bus
- Automatically use servos to do two axis color tracking
- B/W Analog video output (PAL or NTSC)



Fig.8. Digital camera (CMUcam2)

The primary uses of the CMUcam2 is to track or monitor the color and shape of the ball. Tracking colorful objects are used to localize landmarks, follow lines, or chase a moving beacon, in this case the ball or the opponents. This options are programmed by the manufacturer and we just adapt it to our system.

The CMUcam2 is vision system because it processes the camera image and interprets this information to generate PWM signals that control a pair of servomotors, one adjust the tilt and other the pan, this with the objective of chasing the shape and the color of the object programmed to follow.

The PWM signal that controls these movements of the head will be too introduce to the brain o microcontroller and will be interpreted like a type of coordinates that indicate us were is the ball and were should the robot walk.

¹ Frame rate depends on window size

10.2 Tilt sensors

We also used a pair of tilt sensors to detect when the robot fall to the ground or exceed the limit of tilde and this information is used by the microcontroller to decide the actions to take to get up or to keep the balance.

These are just switches who close when certain inclination is reached or when they are in an horizontal position.

10.3 Position and contact sensors

The position sensors are located in the ankle and knee joints of both legs of the robot and are variable resistances that when they are connected to a oscillator circuit, any variation in the doblez of the joint will be represented like a lineal variation of the period and the duty cycle of the exit signals of the oscillators, that will be too introduce to the micro.

The exit signals of the sensors indicate us sufficient precision the position of the legs of the robot with respect to a reference fija that is the stop position. This information its very important when the land where he is walking its irregular since it provides a new reference of the land and this will help maintain the necessary balance to walk in the land.

The contact sensors that are push buttons will be localized under the feet of the robot and when its connected to the brain, they will have like objective to indicate the moment in which the foot of the robot makes contact with any surface.

11 Conclusions

This project was a great experience for all of us in several aspects, and helped us to discover our different capabilities as well as our weaknesses, that we could handle and fix with the teamwork.

The teamwork was our better strength because we had a lot of problems along the project that we had to solve sometimes briefly, and the way we solved them, which we consider the best one, was the teamwork, since although we were divided in two parts; control system and mechanics; we helped each other in difficult situations and we never forgot that we are a team and we all took this project seriously and with the disposition needed, because this is a not easy project and it demands many time and sacrifice, as well as good will after all what happened even the situation of possible contest cancellation, what did not stop us from working.

This project help us to comprehend the different movements of human beings, because we had to analyze carefully how persons move to program our robot an try to imitate the exact movements.

It also help us to understand more about development of prothesis and the advantages that this offers to does people that need to recover their movements.

A very important thing is the fact that we received complete support from our University, part of the budget was supported by them and other resources like electronics and tool labs, computers, software. Another part of the budget was support by the members of the team.

It was a really good thing counting with their help all this time long, what we are very thankful of.

During this project we applied part of the knowledge acquired along the engineering studies, and in some occasions we had to investigate on subjects that didn't know about, and ask for support of some teachers who had the knowledge and the experience to advise us.

12 Appendix

12.1 Program code

ORG 00H

```

                                MOV 21H,#41H ;1          ;carga los
registros en la posición cero
                                MOV 23H,#18H ;2
                                MOV 25H,#30H ;3
                                MOV 27H,#4CH ;4
                                MOV 29H,#26H ;5
                                MOV 2BH,#82H;10H ;6
                                MOV 2DH,#31H ;7
                                MOV 2FH,#42H ;8
                                MOV 31H,#40H ;9
                                MOV 33H,#30H ;10
                                MOV 35H,#2CH ;11
                                MOV 37H,#12H;82H ;12
                                MOV 39H,#3DH ;13
                                MOV 3BH,#26H ;14
                                MOV 3DH,#6EH ;15
                                MOV 3FH,#2EH ;16
```

```

MOV 41H,21H ;SERV01
;CARGO LA POSICIÓN INICIAL PARA EVITAR QUE
SE VUELVAN LOCOS AL PRINCIPIO
MOV 43H,23H ;SERV02
MOV 45H,25H ;SERV03
MOV 47H,27H ;SERV04

MOV 49H,29H ;SERV05
MOV 4BH,2BH ;SERV06
MOV 4DH,2DH ;SERV07
MOV 4FH,2FH ;SERV08
MOV 51H,31H ;SERV09

MOV 53H,33H ;SERV010
MOV 55H,35H ;SERV011
MOV 57H,37H ;SERV012
MOV 59H,39H ;SERV013
MOV 5BH,3BH ;SERV014

MOV 5DH,3DH ;SERV015
MOV 5FH,3FH ;SERV016

MOV 75H,#06H ;CARGO LA VEL
LCALL DESPLAZA

MOV 51H,#41H ;QUÉDATE UN MOMENTO
MOV 75H,#0FFH
LCALL DESPLAZA
; EMPIEZA A CAMINAR-----
-----

```

```

LA IZQUIERDA MOV 41H,#37H ;1 ;SE INCLINA A
MOV 43H,#0EH ;2
MOV 4FH,#38H ;8
MOV 5BH,#1CH ;14

MOV 45H,#33H;UN POCO AGACHADO

MOV 75H,#02H
LCALL DESPLAZA

IZQUIERDA MOV 41H,#2CH ;1 ;SE INCLINA A LA
MOV 43H,#03H ;2 ;SOLO
"A" POSICIONES

```

```

MOV 4FH,#2DH ;8
MOV 5BH,#12H ;14

MOV 49H,#2EH ;MUEVE PIE
DERECHO PA DELANTE, 8 POSICIONES
MOV 59H,#45H

MOV 47H,#54H ;MUEVE EL PIE IZQ
PARA ATRÁS 8 POSICIONES
MOV 4DH,#39H

MOV 4BH,#16H; DOBLA UN POCO
"4"POS, LAS RODILLAS
MOV 57H,#7CH

MOV 5DH,#66H ;MUEVE LOS BRAZOS
MOV 5FH,#26H
MOV 75H,#02H ;VELOCIDAD
LCALL DESPLAZA

MOV 41H,#41H ;1 ;PARADITO
MOV 43H,#18H ;2
MOV 4FH,#42H ;8
MOV 5BH,#26H ;14

MOV 45H,#30H;ERGIDO OTRA VEZ

MOV 5DH,#5CH ;MUEVE LOS
BRAZOS
MOV 5FH,#1CH
MOV 4BH,#14H; REGRESA
"2"POS, LAS RODILLAS
MOV 57H,#7EH

MOV 75H,#02H
LCALL DESPLAZA

MOV 51H,#41H ;QUÉDATE UN MOMENTO
MOV 75H,#0AFH
LCALL DESPLAZA

;-----SEGUNDO PASO-----
;

MOV 41H,#4BH ;1 ;SE INCLINA A
LA DERECHA "A" POSICIONES
MOV 43H,#22H ;2
MOV 4FH,#4CH ;8

```

	MOV	5BH, #30H ;14	
	MOV	45H, #34H ;UN POCO AGACHADO	
	MOV	75H, #02H ;CARGA VELOCIDAD	
	LCALL	DESPLAZA	
DERECHA	MOV	41H, #5AH ;1 ;SE INCLINA A LA	
POSICIONES	MOV	43H, #31H ;2 ;SOLO "A"	
	MOV	4FH, #56H ;8	
	MOV	5BH, #3AH ;14	
PA TRAS, 8 POSICIONES	MOV	49H, #26H ;5 ;MUEVE PIE DER	
	MOV	59H, #3DH ;13	
DELANTE, 8 POSICIONES	MOV	47H, #4CH ;4 ;MUEVE PIE IZQ PA	
	MOV	4DH, #31H ;7	
BRAZOS	MOV	5DH, #6EH ;15 ;MUEVE LOS	
	MOV	5FH, #2EH ;16	
	MOV	75H, #02H ;VELOCIDAD	
	LCALL	DESPLAZA	
	MOV	41H, #41H ;1 ;PARADITO	
	MOV	43H, #18H ;2	
	MOV	4FH, #42H ;8	
	MOV	5BH, #26H ;14	
	MOV	45H, #30H;ERGIDO OTRA VEZ	
BRAZOS	MOV	5DH, #76H ;MUEVE LOS	
	MOV	5FH, #38H	
	MOV	75H, #02H	
	LCALL	DESPLAZA	
	MOV	51H, #41H ;QUÉDATE UN MOMENTO	
	MOV	75H, #0AFH	
	LCALL	DESPLAZA	
los registros en la posición cero	MOV	41H, #41H ;1 ;carga	
	MOV	43H, #18H ;2	

```

MOV 45H,#30H ;3
MOV 47H,#4CH ;4
MOV 49H,#26H ;5
MOV 4BH,#12H;10H ;6
MOV 4DH,#31H ;7
MOV 4FH,#42H ;8
MOV 51H,#40H ;9
MOV 53H,#30H ;10
MOV 55H,#2CH ;11
MOV 57H,#80H;82H ;12
MOV 59H,#3DH ;13
MOV 5BH,#26H ;14
MOV 5DH,#6EH ;15
MOV 5FH,#2EH ;16

```

```

EMPEZARE:      MOV 75H,#01H
                LCALL DESPLAZA
                LJMP EMPEZARE ;por ahora
vuelvo a empezar

```

;TODAS LAS DE ABAJO SON SUBROUTINAS DE NIVEL BÁSICO (PWM Y CONTROL DE VELOCIDAD)

```

DESPLAZA:      MOV 77H,#00H ;BORRA LAS
BANDERAS
                MOV 78H,#0C0H ;por ahora un C0
porque solo manejamos 14 servos
CARGAPWM:      MOV R1,75H ;CARGA
VELOCIDAD
OTROPWM:       LCALL PWM ;CORRE
PWM
                DJNZ R1,OTROPWM

```

```

DAMEOTR01:     MOV A,21H ;EMPIEZA LAS
COMPARACIONES
                CJNE A,41H,QUELAD01 ;COMPARA
SERVO 1
                ORL 77H,#01H
                SJMP DAMEOTR02
QUELAD01:      CLR C
                MOV A,21H
                SUBB A,41H
                JC MENOR1

```

	DEC	21H	
	SJMP	DAMEOTR02	
MENOR1:	INC	21H	
DAMEOTR02:	MOV	A, 23H	; COMPARA SERVO
2	CJNE	A, 43H, QUELAD02	
	ORL	77H, #02H	
QUELAD02:	SJMP	DAMEOTR03	
	CLR	C	
	MOV	A, 23H	
	SUBB	A, 43H	
	JC	MENOR2	
	DEC	23H	
	SJMP	DAMEOTR03	
MENOR2:	INC	23H	
DAMEOTR03:	MOV	A, 25H	; COMPARA SERVO
3	CJNE	A, 45H, QUELAD03	
	ORL	77H, #04H	
QUELAD03:	SJMP	DAMEOTR04	
	CLR	C	
	MOV	A, 25H	
	SUBB	A, 45H	
	JC	MENOR3	
	DEC	25H	
	SJMP	DAMEOTR04	
MENOR3:	INC	25H	
DAMEOTR04:	MOV	A, 27H	; COMPARA SERVO
4	CJNE	A, 47H, QUELAD04	
	ORL	77H, #08H	
QUELAD04:	SJMP	DAMEOTR05	
	CLR	C	
	MOV	A, 27H	
	SUBB	A, 47H	
	JC	MENOR4	
	DEC	27H	
	SJMP	DAMEOTR05	
MENOR4:	INC	27H	

DAMEOTR05: 5	MOV A, 29H	; COMPARA SERVO
	CJNE A, 49H, QUELAD05	
	ORL 77H, #10H	
QUELAD05:	SJMP DAMEOTR06	
	CLR C	
	MOV A, 29H	
	SUBB A, 49H	
	JC MENOR5	
	DEC 29H	
MENOR5:	SJMP DAMEOTR06	
	INC 29H	
DAMEOTR06: 6	MOV A, 2BH	; COMPARA SERVO
	CJNE A, 4BH, QUELAD06	
	ORL 77H, #20H	
QUELAD06:	SJMP DAMEOTR07	
	CLR C	
	MOV A, 2BH	
	SUBB A, 4BH	
	JC MENOR6	
	DEC 2BH	
MENOR6:	SJMP DAMEOTR07	
	INC 2BH	
DAMEOTR07: 7	MOV A, 2DH	; COMPARA SERVO
	CJNE A, 4DH, QUELAD07	
	ORL 77H, #40H	
QUELAD07:	SJMP DAMEOTR08	
	CLR C	
	MOV A, 2DH	
	SUBB A, 4DH	
	JC MENOR7	
	DEC 2DH	
MENOR7:	SJMP DAMEOTR08	
	INC 2DH	
DAMEOTR08: 8	MOV A, 2FH	; COMPARA SERVO
	CJNE A, 4FH, QUELAD08	

```

                                ORL    77H,#80H

                                SJMP   DAMEOTR09
QUELAD08:                      CLR    C
                                MOV    A,2FH
                                SUBB   A,4FH
                                JC      MENOR8
                                DEC     2FH
                                SJMP   DAMEOTR09
MENOR8:                        INC     2FH

DAMEOTR09:                      MOV    A,31H                ;COMPARA SERVO
9
                                CJNE   A,51H,QUELAD09
                                ORL    78H,#01H

                                SJMP   DAMEOTR010
QUELAD09:                      CLR    C
                                MOV    A,31H
                                SUBB   A,51H
                                JC      MENOR9
                                DEC     31H
                                SJMP   DAMEOTR010
MENOR9:                        INC     31H

DAMEOTR010:                     MOV    A,3DH                ;COMPARA SERVO
15
                                CJNE   A,5DH,QUELAD010
                                ORL    78H,#02H

                                SJMP   DAMEOTR011
QUELAD010:                     CLR    C
                                MOV    A,3DH
                                SUBB   A,5DH
                                JC      MENOR10
                                DEC     3DH
                                SJMP   DAMEOTR011
MENOR10:                       INC     3DH

DAMEOTR011:                     MOV    A,3FH                ;COMPARA SERVO
16
                                CJNE   A,5FH,QUELAD011
                                ORL    78H,#04H

                                SJMP   DAMEOTR012
QUELAD011:                     CLR    C
                                MOV    A,3FH

```

	SUBB	A, 5FH	
	JC	MENOR11	
	DEC	3FH	
	SJMP	DAMEOTR012	
MENOR11:	INC	3FH	
DAMEOTR012:	MOV	A, 37H	; COMPARA SERVO
12	CJNE	A, 57H, QUELAD012	
	ORL	78H, #08H	
QUELAD012:	SJMP	DAMEOTR013	
	CLR	C	
	MOV	A, 37H	
	SUBB	A, 57H	
	JC	MENOR12	
	DEC	37H	
	SJMP	DAMEOTR013	
MENOR12:	INC	37H	
DAMEOTR013:	MOV	A, 39H	; COMPARA SERVO
13	CJNE	A, 59H, QUELAD013	
	ORL	78H, #10H	
QUELAD013:	SJMP	DAMEOTR014	
	CLR	C	
	MOV	A, 39H	
	SUBB	A, 59H	
	JC	MENOR13	
	DEC	39H	
	SJMP	DAMEOTR014	
MENOR13:	INC	39H	
DAMEOTR014:	MOV	A, 3BH	; COMPARA SERVO
14	CJNE	A, 5BH, QUELAD014	
	ORL	78H, #20H	
QUELAD014:	SJMP	DAMEOTR017	
	CLR	C	
	MOV	A, 3BH	
	SUBB	A, 5BH	
	JC	MENOR14	
	DEC	3BH	

```

MENOR14:      SJMP DAMEOTR017
               INC  3BH

```

```

DAMEOTR017:   MOV  A,77H                      ;CHECA
LAS BANDERAS Y NO DEJA PASAR HASTA QUE TODAS ESTEN
HABILITADAS
               CJNE A,#0FFH,BRINCOTE
               MOV  A,78H
               CJNE A,#0FFH,BRINCOTE
               SJMP AREGRESO
BRINCOTE:     LJMP CARGAPWM
AREGRESO:     RET

```

```

PWM:          SETB P1.0                      ;RUTINA
DE 2mS QUE ACTUALIZA 2 REGISTROS A LA VEZ SERVOS 1 Y 2
               SETB P1.1
               LCALL RETA1MS
               MOV  R0,#90H
OTR01:        MOV  A,20H
               CJNE A,21H,DDOS
               CLR  P1.0
               SJMP DOSS
DDOS:         INC  20H
               NOP
               SETB P1.0
DOSS:         MOV  A,22H
               CJNE A,23H,TTRES
               CLR  P1.1
               SJMP FIN1
TTRES:        INC  22H
               NOP
               SETB P1.1
FIN1:         DJNZ R0,OTR01
               MOV  20H,#00H
               MOV  22H,#00H

```

```

RUTINA2:      SETB P1.2                      ;RUTINA
DE 2mS QUE ACTUALIZA 2 REGISTROS A LA VEZ SERVOS 3 Y 4
               SETB P1.3
               LCALL RETA1MS
               MOV  R0,#90H

```

```

OTR02:          MOV    A, 24H
                CJNE   A, 25H, CCUATRO
                CLR    P1.2
                SJMP   CUATRO0
CCUATRO:        INC    24H
                NOP
                SETB   P1.2
CUATRO0:        MOV    A, 26H
                CJNE   A, 27H, CCINCO
                CLR    P1.3
                SJMP   FIN2
CCINCO:         INC    26H
                NOP
                SETB   P1.3
FIN2:           DJNZ   R0, OTR02
                MOV    24H, #00H
                MOV    26H, #00H

RUTINA3:        SETB   P1.4                      ;RUTINA
DE 2mS QUE ACTUALIZA 2 REGISTROS A LA VEZ SERVOS 5 Y 6
                SETB   P1.5
                LCALL  RETA1MS
                MOV    R0, #90H
OTR03:          MOV    A, 28H
                CJNE   A, 29H, SSEIS
                CLR    P1.4
                SJMP   SEISS
SSEIS:          INC    28H
                NOP
                SETB   P1.4
SEISS:          MOV    A, 2AH
                CJNE   A, 2BH, SSIETE
                CLR    P1.5
                SJMP   FIN3
SSIETE:         INC    2AH
                NOP
                SETB   P1.5
FIN3:           DJNZ   R0, OTR03
                MOV    28H, #00H
                MOV    2AH, #00H

RUTINA4:        SETB   P1.6                      ;RUTINA
DE 2mS QUE ACTUALIZA 2 REGISTROS A LA VEZ SERVOS 7 Y 8
                SETB   P1.7
                LCALL  RETA1MS
                MOV    R0, #90H
OTR04:          MOV    A, 2CH

```

```

                                CJNE  A, 2DH, 00CH0
                                CLR   P1.6
                                SJMP  0CH00
00CH0:                          INC    2CH
                                NOP
                                SETB  P1.6
0CH00:                          MOV    A, 2EH
                                CJNE  A, 2FH, NNUEVE
                                CLR   P1.7
                                SJMP  FIN4
NNUEVE:                         INC    2EH
                                NOP
                                SETB  P1.7
FIN4:                           DJNZ  R0, OTR04
                                MOV    2CH, #00H
                                MOV    2EH, #00H

```

```

RUTINA5:                        SETB  P3.0                                ;RUTINA
DE 2mS QUE ACTUALIZA 2 REGISTROS A LA VEZ SERVOS 9 Y
10

```

```

                                SETB  P3.1
                                LCALL RETA1MS
                                MOV    R0, #90H
OTR05:                          MOV    A, 30H
                                CJNE  A, 31H, DDIEZ
                                CLR   P3.0
                                SJMP  DIEZZ
DDIEZ:                          INC    30H
                                NOP
                                SETB  P3.0
DIEZZ:                          MOV    A, 32H
                                CJNE  A, 33H, 00NCE
                                CLR   P3.1
                                SJMP  FIN5
00NCE:                          INC    32H
                                NOP
                                SETB  P3.1
FIN5:                           DJNZ  R0, OTR05
                                MOV    30H, #00H
                                MOV    32H, #00H

```

```

RUTINA6:                        SETB  P3.2                                ;RUTINA
DE 2mS QUE ACTUALIZA 2 REGISTROS A LA VEZ SERVOS 11 Y
12

```

```

                                SETB  P3.3
                                LCALL RETA1MS

```

```

OTR06:      MOV    R0,#90H
            MOV    A,34H
            CJNE   A,35H,DDOCE
            CLR    P3.2
            SJMP   DOCEE
DDOCE:      INC    34H
            NOP
            SETB   P3.2
DOCEE:      MOV    A,36H
            CJNE   A,37H,TTRECE
            CLR    P3.3
            SJMP   FIN6
TTRECE:     INC    36H
            NOP
            SETB   P3.3
FIN6:       DJNZ   R0,OTR06
            MOV    34H,#00H
            MOV    36H,#00H

```

```

RUTINA7:    SETB   P3.4 ;RUTINA
DE 2mS QUE ACTUALIZA 2 REGISTROS A LA VEZ SERVOS 13 Y
14

```

```

            SETB   P3.5
            LCALL  RETA1MS
            MOV    R0,#90H
OTR07:      MOV    A,38H
            CJNE   A,39H,CCATORCE
            CLR    P3.4
            SJMP   CATORCEE
CCATORCE:   INC    38H
            NOP
            SETB   P3.4
CATORCEE:   MOV    A,3AH
            CJNE   A,3BH,QQUINCE
            CLR    P3.5
            SJMP   FIN7
QQUINCE:    INC    3AH
            NOP
            SETB   P3.5
FIN7:       DJNZ   R0,OTR07
            MOV    38H,#00H
            MOV    3AH,#00H

```

```

RUTINA8:          SETB  P3.6                      ;RUTINA
DE 2mS QUE ACTUALIZA 2 REGISTROS A LA VEZ SERVOS 15 Y
16
                SETB  P3.7
                LCALL RETA1MS
                MOV   R0,#90H
OTR08:          MOV   A,3CH
                CJNE  A,3DH,DDIECISEIS
                CLR   P3.6
                SJMP  DIECISEISS
DDIECISEIS:     INC   3CH
                NOP
                SETB  P3.6
DIECISEISS:     MOV   A,3EH
                CJNE  A,3FH,DDIECISIETE
                CLR   P3.7
                SJMP  FIN8
DDIECISIETE:    INC   3EH
                NOP
                SETB  P3.7
FIN8:           DJNZ  R0,OTR08
                MOV   3CH,#00H
                MOV   3EH,#00H

                LCALL RETA1MS                      ;RETARDO DE
4mS PARA FINALIZAR LA RUTINA DE PWM
                LCALL RETA1MS
                LCALL RETA1MS
                LCALL RETA1MS
                RET

RETA1MS:        MOV   R5,#04H
;RETARDO DE 1mS
TIEMP01:        MOV   R4,#0FAH
TIEMP02:        DJNZ  R4      TIEMP02
                DJNZ  R5      TIEMP01
                RET

END

```

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